



Our organization has worked with The International Board of Credentialing and Continuing Education Standards (IBCCES) to be designated as a Certified Autism CenterTM (CAC). Our staff has completed training and certification in best practices when assisting autistic sensory-sensitive individuals. By undergoing additional autism-specific training, the goal is for our team to be better equipped to provide better service and experiences to all. Click to learn more about Certified Autism CenterTM



Who is IBCCES?

The International Board of Credentialing and Continuing Education Standards (IBCCES) was established in 2001 and provides a series of certifications focused on autism, neurodiversity, and cognitive differences. The goal of the programs is to help professionals and organizations better understand and work with individuals that are neurodivergent or on the spectrum, across a variety of industries, including tourism, recreation, corporate, healthcare, and education settings.

MOTIONGATE™ DUBAI SENSORY GUIDE SUMMARY

ATTRACTION	ТОИСН	TASTE	HEARING	VISION	SMELL
Smurfberry Factory	5	1	5	5	5
Smurfs Studios Tour	2	1	4	4	4
Smurf Village Express	4	1	4	4	4
Woodland Play Park	5	1	5	5	5
Dragon Gliders	4	1	5	5	5
Flint's Imagination Lab	4	1	5	5	5
Ghostbusters: Battle for New York	3	1	4	4	4
Hotel Transylvania	2	1	4	4	4
River Expedition	4	2	4	4	4
The Green Hornet	4	1	4	4	4
Underworld 4D	6	1	5	5	5
Zombieland Blast Off	6	1	5	5	5
John Wick - Open Contract	8	1	7	7	7
Capitol Bullet Train	7	1	7	7	7
Now You See Me - High Roller	7	1	7	7	7
Panem Aerial Tour	4	1	5	5	5
Kung Fu Panda Academy	4	1	3	3	3
Madagascar Mad Pursuit	7	1	7	7	7
Melman-Go-Round	2	1	5	5	5
Shrek's Merry Fairy Tale Journey	2	1	4	4	4
Unstoppable Awesomeness	4	1	5	5	5
Mr. Ping's Noodle Fling	3	1	3	3	3
Penguin Air	4	1	5	5	5
The Swamp Celebration	3	1	4	4	4
The Swinging Viking	4	1	4	4	4
Camp Viking	5	2	5	5	5

^{1 =} Low Sensory, 10 = High Sensory

MOTIONGATETM DUBAI AMENITIES

PARKING

MOTIONGATE™ Dubai Parking is located at the main entrance of Dubai Parks and Resorts. A dedicated parking space is available for people of determination. Valet parking is also available at an additional cost. Please approach any of our staff by the Vallet Parking Services for further assistance.

GETTING YOUR TICKETS

If you're buying tickets at the gate, there might be a long and busy queue. We strongly advise buying the tickets beforehand online.

DINING

Guests who wish to have a quieter dining experience are highly encouraged to visit our food & beverage outlets during non-peak hours. Non-peak hours:

11:00-13:00

18:00-20:00

FOOD POLICY

MOTIONGATE™ Dubai does not permit outside food and beverage (Exceptions are any food required for medical purposes, medically indicated nutritional supplements and baby food/baby formula. For further assistance, please do contact us.

DIETARY REQUIREMENTS

Health and Safety of all our guests is of paramount importance to us and hence, we do take our guests' dietary requirements seriously. Each of our F&B outlets do have allergens information. For further assistance, please do contact us.

BABY CARE UNIT

Our baby care unit is located next to the restroom in the Main Entrance of MOTIONGATE™ Dubai. This facility is meant for carers to attend personal needs of infants, toddlers and younger children. It is definitely a great place if you are looking for a less sensory spot.

MOTIONGATETM DUBAI AMENITIES

RESTROOMS

Restrooms are available throughout the park, including companion restrooms in selected locations. Please refer to our park map or ask any of our colleagues to find the closest location.

WHEELCHAIR ACESSIBILITY

All of our Food & Beverages outlets, retail shops and public facilities are generally accessible with wheelchairs. With regards to our rides and attractions, please see the accessibility & sensory guides section of each ride/attraction for further details. Where required, wheelchairs and strollers are available for rental at our Guest Services Counter.

QUIET ROOMS

If the crowd is too overwhelming and our guests on the autism spectrum require to escape, our VIP lounge located at the main entrance is a great place to relax from the busyness of the park. In addition, our Baby Care unit and First Aid facility are also available at the main entrance for quieter space.

LOW SENSORY AREAS

Below areas are "less intense" spaces for our guests who are seeking for low sensory areas.

- In Studio Central: a space behind the Theatre
- Close to the entrance: Baby Care Unit, First Aid Room, VIP Lounge space Please refer to our park map or ask any of our colleagues to find the closest location.

SENSORY KITS/BAGS

Please visit our First Aid Clinic near the park entrance for further assistance.

CONTACT US

Help us plan your day! Contact us at +97148201300 / 800 AMAZING (2629 464) or e-mail us at guest.services@motiongatedubai.com

MOTIONGATE™ DUBAI MAP





DINING



BABY CARE UNIT



RESTROOMS



WHEELCHAIR ACESSIBILITY



QUIET ROOMS



LOW SENSORY AREAS



SENSORY KITS/BAGS

^{*} Wheelchair acessibility varies per attraction. Please refer to the accessibility & sensory guide pages.



CAMP VIKING

Things will get splashy in this camp, where you get to explore the crazy water features of our long-boats. Take aim and fire, but look out as your pals do the same in this mad-cap crazy aqua-fest!

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



shoot at targets from

- water gunsMay be in close proximity to other guests
- Various textures to explore including water
- Play at your own pace
- Low impact on this sense
- Potential for water splash in mouth
- Potential for close proximity/shared space with other visitors
- Consistent sound of splashing water
- Background music
 Noise from other visitors when area gets busy
- Potential for close proximity/shared space with other visitors
- Colored dim lightMostly dark natural colors
- An abundance of realistic detailed scenery and play structures—nets, ropes, water guns
- Low impact on this sense
- Slight scent of water/chlorine is present



Child must be accompanied by a supervising companion



Wheelchair Accessible

PENGUIN AIR

A fun flight adventure with perky penguins and their cheeky chimp mechanics, where you'll glide through the air in a colourful airborne jape where you're the pilot!

GUIDELINES





105cm or taller. Childern between 105cm and 122cm must be accompanied by a supervising companion.





Qfast accepted

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Visitors can play, crawl on nets and shoot at targets from water gups
- water guns
 May be in close proximity to other
- guests

 Various textures to explore including water
- Play at your own pace
- Low impact on this sense
- Potential for water splash in mouth
- Potential for close proximity/shared space with other
- visitors
 Consistent sound of splashing water
- Background music
 Noise from other
- Noise from other visitors when area gets busy
- Potential for close proximity/shared space with other visitors
- Colored dim light
 Mostly dark natura
- Mostly dark natural colors
- An abundance of realistic detailed scenery and play structures—nets, ropes, water guns
- Low impact on this sense
- Slight scent of water/chlorine is present



SMURFBERRY FACTORY

Take a tour of this berry-infested Smurf factory and enjoy a special play zone oozing pure fun and adventure. Smurfs just adore their berries, and you'll get to see exactly why in this merry jaunt.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- guests · Visitors can crawl. slide, jump, play, and climb on play
- structures Visitors can shoot soft balls from air guns
- Play at your own pace

· Low impact on this sense

- · Potential for close proximity/shared space with other visitors
- · Sound of air guns is sometimes
- unexpected and loud · Area gets noisy when busy
- · Music is quite loud
- Indoors and some natural light
- Many colorful buttons Attractive scenery.
- some bright accents and engaging areas
- · Low impact on this
- sense · Slight scent of rubber and plastic



Child must be accompanied by a supervising companion



Must be able to transfer the ride vehicle with assitance



Qfast accepted

KUNG FU PANDA **UNSTOPPABLE** AWESOMENESS

Learn how to become a Kung Fu Master under the tutelage of Master Shifu. Follow in the footsteps of the mighty Po himself and learn all the right moves! An unbelievable adventure in a 4D simulator where you're on a mission with Master Po to rescue the Kung Fu's legends! Will you rise to the challenge in this hair-raising escapade?

GUIDELINES

PARTICIPANT





HEIGHT RESTRICTIONS

105cm or taller. Childern between 105cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation





- · Simulator tilts create sensations of accelerating,
- stopping, turning, etc. Sensation of motion as air blows into the face, drops of liquid splash into the face
- · Low impact on this sense

TASTE

- · Potential for close proximity/shared space with other visitors
- · Noise from other visitors is present
- · The sound effects are sometimes very unexpected
- · Potential for light motion

VISION

- Sickness/Dizziness · Potential for close proximity/shared space with other visitors
- · Visually captivating, immersive effect
- Colorful scenery







MELMAN-GO-AROUND

A zippy ride on a frenetic musical carousel awaits. Visit the Big Top and get dizzy with fun and laughter as you go round and round and round again alongside your furry friends!

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



space with other visitors

PARTICIPANT

- Waist restrain usedSlow-paced carousel
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Loud music in this area
- Potential for hearing noise from other rids, loudspeaker is present
- Indoors dim light with some harsh colorful overhead spotlights
- Potential for close proximity/shared space with other visitors
- Abundance of sparkling/flickering details from all sides
- SMELL 2

 | HEIGHT RESTRICTIONS |
 95cm or taller. Childern must
- Low impact on this sense
 A slight popcorn or cotton candy scent is present



Must be able to transfer the ride vehicle with assitance



Qfast accepted

PANEM AERIAL TOUR

A 4D hovercraft motion simulator where you get to see The Hunger Games'
Panem. Sit back and take in the awesome view in this immersive and realistic experience.





HEIGHT RESTRICTIONS

100cm or taller. Childern between 100cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

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GUIDELINES

4D hovercraft motion

TOUCH



- 3D glasses wearing is requires
- Simulator tilts create sensations of accelerating, stopping, turning, etc.
- Low impact on this sense

TASTE

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

- Potential for close proximity/shared space with other visitors
- Noise from other visitors is present
- The sound effects provided by the plot are sometimes very unexpected
- Potential for light motion

VISION

- Sickness/Dizziness
 Potential for close proximity/shared space with other visitors
- Visually captivating storyline that creates an immersive effect

 Low impact on this sense



MR. PING'S **NOODLE FLING**

Spin your festive teacup as fast as you can in this whirling twirling carousel alongside Mr, Ping. A crazy ride leaving you dizzy with laughter.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- space with other visitors · No restrain. Riders sit in a bowl-booth and hold the handle in
- front of them The cabin rotates in a circle and around its
- · Slight centrifugal force

· Low impact on this sense

- · Potential for close proximity/shared space with other visitors
- · Background music · Potential for hearing noise from other rides, loudspeaker is present
- Indoors soft lighting · Potential for close proximity/shared
- space with other visitors · Potential for slight
- motion sickness/dizziness Attractive detailed

decorations

- · Low impact on this sense
- · A slight popcorn or cotton candy scent is present



95cm or taller. Childern under 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

THE SWINGING VIKING

Climb aboard and get set for some serious action with Ruffnut and Tuffnut who are about to weigh this ship's anchor. Buckle up, take a deep breath and experience the mad cap exhilaration!

GUIDELINES

PARTICIPANT





120cm or taller. Childern between 120cm and 130cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



space with other visitors

TOUCH

- · Waist restrain used · Riders may feel a slight sense of weightlessness as ride swings up and down
- · Low impact on this senseT

TASTE

· Potential for close proximity/shared space with other

HEARING

- · Potential for hearing noise from other rids. loudspeaker is present
- · Colorful dim lights · Potential for shared space with other

VISION

- visitors · An abundance of realistic detailed scenery
- · Mostly dark, natural colors
- · Low impact on this sense
- · A slight scent of popcorn or cotton candy is present









SWAMP CELEBRATION

Shrek and Fiona are celebrating an unusual birthday party for their triplets, and they want you to join as a guest!

Shrek's gassy swamp is the location for this brilliant rocking and rolling ride which guarantees a whole lot of fun in the company of these friendly ogres.

· Low impact on this

A slight popcorn or

cotton candy scent is

sense

present

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- proximity/shared space with other visitors
- Lots of different textures to explore
- Actors dressed as movie characters to take pictures with
- Shrek's figure and other decorations that you can touch

Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Fairy tale background music
- Potential for hearing the screams of visitors riding the attractions
- Indoors dim light with some colorful
- overhead spotlights
 Potential for close proximity/shared space with other visitors
- An abundance of believable detailed fascinating sceneries and decorations from Shrek's movie
- SMELL 2 HEIGHT RESTRICTIONS

105cm or taller. Childern between 105cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

MADAGASCAR MAD PURSUIT

Crazy animal control officer Captain
DuBois is coming after you on this crazy
rollercoaster ride through a circus as you
hunt down the Zoosters.... In the dark!
Get ready for a breathtaking experience.

GUIDELINES



SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



120cm or taller.





Qfast accepted

 Waist/lap restrain is used hands and legs

TOUCH

- hangs free
 Riders may feel sense of weightlessness or other sensations
- other sensations
 Constant turning,
 twisting and height
 changes
- Very fast motion

• Low impact on this sense

TASTE

- Potential for close proximity/shared space with other visitors
 - Noise/screams from other riders

HEARING

- Sounds of machinery
- Potential for motion dizziness
- Potential for close proximity/shared space with other visitors
- Optical Illusions
 Sparkling/flickerin
- Sparkling/flickering lights
- Transitions from light to dark

Low impact on this sense



SMURF VILLAGE EXPRESS

sense

Look out for the Howlibird as you chuq along on this charming train exploring the Smurfs'cute village. Hop in little ones for a ride brought especially to you by Papa Smurf and enjoy the sights on this delightful journey.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Riders sit in the carts. Waist/lap restrain is used
- Slight turning, twisting and height changes
- · Medium-paced ride · Wind blows in the face
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Noise from other riders may be present
- Sounds of machinery · Background music
- Potential for slight motion dizziness
- · Potential for close proximity/shared space with other visitors
- · Colorful scenery around

HEIGHT **RESTRICTIONS**

100cm or taller. Childern between 100cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

WOODLAND **PLAY PARK**

An open air space calling for your imagination and sense of adventure. Climb, dodge and leap over an inspired obstacle challenge and enjoy games with a difference as you take in the fresh air and unleash your inner explorer.



SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



Child must be accompanied by a supervising companion.



TOUCH

- guests
 Visitors can crawl, slide, jump, play, and climb on play structures
- · Play at your own pace
- · Low impact on this sense

TASTE

- · Potential for close proximity/shared space with other
- visitors · Sound of air guns is sometimes
- unexpected and loud
- Area gets noisy when busy
- Music is quite loud
- · Outdoors/natural light
- · Colorful environment
- Attractive play structures
- sense





DRAGON GLIDERS

sense

A suspended rollercoaster where you take flight, accompanied by Hiccup and Toothless, this is one big adventure! See the Forbidden Islands as you glide from the majesty of the Great Hall through craggy caves high above Berk.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Waist restrain is used, hands and legs hangs free
- Potential for close proximity/shared space with other visitors
- Slight turning, twisting and height changes
- Relatively slow pace
- Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Noise from other riders may be present
- · Mysterious and unexpected sounds effects
- Background music
- Potential for shared space with other visitors
- Potential for slight motion dizziness
- Dark environment · An abundance of
- detailed scenery Great height

HEIGHT RESTRICTIONS

> 100cm or taller. Childern between 100cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

CAPITOL BULLET TRAIN

Strap up and play your part in a Hunger Games chase to reach the capital on this half-pipe epic coaster that's sure to leave you completely breathless!



SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

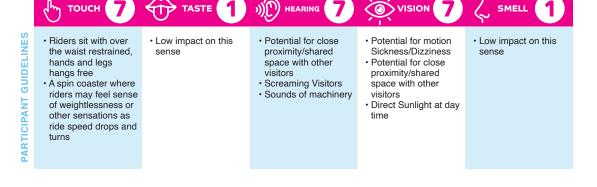


130cm or taller.





Qfast accepted

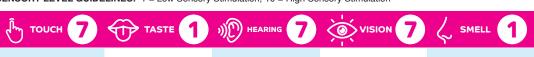




NOW YOU SEE ME: HIGH ROLLER

This exciting spin coaster will take you to dizzy heights as you help the Horsemen on their heist. Going the wrong way might reveal some of this ride's biggest secrets, and who knows where that might lead?

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Riders sit with over the waist restrained, hands and legs hangs free
- A spin coaster where riders may feel sense of weightlessness or other sensations
- Constant spinning and height changes

PARTICIPANT

- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Screaming VisitorsSounds of machinery
- Potential for motion Sickness/Dizziness
 Potential for close
 - Potential for close proximity/shared space with other visitors
 Direct Sunlight (day
 - time)
 Optical Illusions
- Low impact on this sense



120cm or taller. Childern must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

JOHN WICK: OPEN CONTRACT

Get ready for an encounter with formidable assassin, John Wick, as you hurtle along this thrilling 4D flying coaster. Will you hunt him or help him? Either way, you're in for an adrenaline pumped bout of action!

GUIDELINES

PARTICIPANT





125cm or taller. Childern must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Riders sit with over the shoulders restrained, hands and legs hangs free
- Free flying coaster with twists around every turn
- Constant tight twists and height changes
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Screaming Visitors
- Sounds of machinery
- Potential for motion Sickness/Dizziness
- Potential for close proximity/shared space with other visitors
- Direct Sunlight at day time
- Riders are time-to-time in an upside down position

Low impact on this sense



FLINT'S IMAGINATION LAB

Experience our fabulous imagination lab, courtesy of Flint, where technology invites you to get creative. Enjoy activities in our soft play area and whoosh down the science-themed slides.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- on play structures
 May be in close proximity to other quests
- Play at your own pace

PARTICIPANT

- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Very loud music
- Indoors/artificial colored light

some parts

- Bright, arousal colorsHarsh neon lights in
- Many colorful buttons everywhere around
- Low impact on this sense
- Slight scent of the materials (rubber, plastic)



Child must be accompanied by a supervising companion



Wheelchair Accessible

UNDERWORLD 4D

You'll need all your courage to experience the intense battle between vampires and Lycans brought to life by fantastic multi-sensory 4D. Witness the spectacular skills of stealth that these two enemies muster as they fight for ultimate supremacy.

GUIDELINES

PARTICIPANT





Any height Childern must be accompanied by a supervising companion.



Wheelchair Accessible



Qfast accepted

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



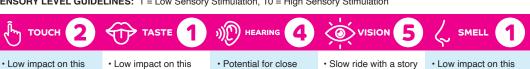
- A multi-sensory 4D experience
- 3D glasses wearing is required
- Simulator create sensations of motion, touches, liquid drops into the face etc.
- Low impact on this sense
- Potential for close proximity/shared space with other visitors
- Noise from other visitors is present
- The sound effects provided by the plot are sometimes very unexpected and scaring
- Potential for close proximity/shared space with other visitors
- Visually captivating storyline that creates an immersive and immersive adventure experience
- Low impact on this sense



HOTEL TRANSYLVANIA

Step into the gothic mansion that is Hotel Transylvania, meet a monsterous possie of fiendish friends (and foes) including Drac, Mavis, Frankenstein, Wayne the Werewolf and Murray the Mummy.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Low impact on this sense
- · Riders sit with over the waist lightly restrained
- · Potential for close proximity/shared space with other visitors

PARTICIPANT

- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · The sound effects provided by the plot are sometimes unexpected and loud
- Slow ride with a story talked through

sense

- · Potential for close proximity/shared space with other visitors
- · A dark space with many impressive scenery and figures of characters that move

HEIGHT **RESTRICTIONS**

90cm or taller. Childern between 90cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



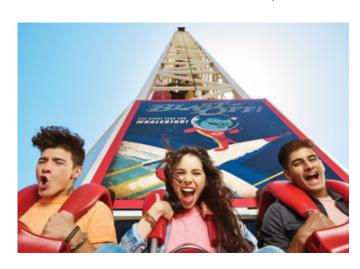
Qfast accepted

ZOMBIELAND BLAST - OFF

Not for the fainthearted, this adventure promises creepy thrills galore, with hordes of brain craving zombies out to get you. Your only way out - a 58-metre drop tower! Dare to outrun these zombies and fuel your adrenaline levels to the max!

GUIDELINES

PARTICIPANT



SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



130cm or taller.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

· Over-the-shoulders restrain, hands and

TOUCH

- legs hand free · Free fall from a great height
- · Riders may feel weightlessness or other sensations
- Wind blows in facet
- · Low impact on this sense

TASTE

· Potential for close proximity/shared space with other visitors

HEARING

- · Noise from other riders may be present
- · Sounds of machinery
- Wind blows
- · Zombieland-style decorations that can scare

VISION

- Great height
- Potential for close proximity/shared space with other visitors
- · Low impact on this sense





THE GREEN HORNET: HIGH SPEED CHASE

Green Hornet and Kato really need your help in this rollercoaster rampage. They've been ambushed by the goons, and you must come to the rescue! Get ready for a mad chase that will leave you panting with exhilaration.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- Riders sit in the cabin of the car. Waist/lap restrain is used
- Slight turning, twisting and height changes
- · Wind blows in the face
- · Low impact on this senset
- · Potential for close proximity/shared space with other visitors
- · Noise from other riders may be present
- · Sounds of machinery
- Potential for slight motion dizziness

sense

- · Potential for close proximity/shared space with other visitors
- Transition from dark to light

HEIGHT **RESTRICTIONS**

105cm or taller. Childern between105cm and 130cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

CLOUDY WITH A CHANCE OF MEATBALLS: RIVER EXPEDITION

This river expedition is like no other ever. Get ready for a crazy, loopy, splashy sail of a lifetime, with a fun-filled laugh-fest that you'll definitely want to repeat.

GUIDELINES





105cm or taller. Childern between 105cm and 130cm must be accompanied by a supervising companion.





Ofast accepted

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Riders must stay seated on shared raft, holding on the handle, fastened with
- a seat belt · Potential for
- splashing water · Wind is blowing in the face
- · Low impact on this senset
- · Potential for close proximity/shared space with other visitors
- · Noise from other riders may be present
- · Sounds of splashing water is constantly present
- · Outdoors lighting · Potential for close proximity/shared
- space with other visitors
- Potential for slight motion dizziness
- Changing scenery as guests ride rapids and twist

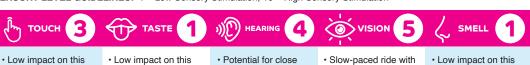
· Low impact on this sense



GHOSTBUSTERS BATTLE FOR NEW YORK

Spooky spectres have taken over New York and you'll need your ghost-busting skills to eliminate them! On the ride, take aim with your ghost neutralizing laser gun as you chase down these cunning ghosts in a mad adventure.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Low impact on this sense
- Waist restrain used · Potential for close proximity/shared space with other
- visitors Interactive ride with shooting experience

PARTICIPANT

- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Sound effects unexpected and loud
- · Slow-paced ride with voiceocer

sense

- · Potential for close proximity/shared space with other visitors
- · Dark space with scenery and characters/figures
- Multiple bright colored spotlights

HEIGHT RESTRICTIONS

95cm or taller. Childern between 92cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

KUNG FU PANDA ACADEMY

A single level entertainment area with

GUIDELINES



open plan style seating.



Wheelchair Accessible

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



TOUCH

- with other visitors · Lots of various textures to explore including water
- Twice a day visitors can be invited to come up on stage and try their hand at becoming a Kung Fu Master
- · Low impact on this sense

TASTE

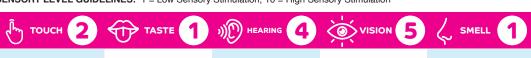
- · Potential for close proximity/shared space with other
- visitors · Chinese background music
- · Potential for hearing noise from other rides, loudspeaker is present
- · Indoors soft light from Chinese paper lanterns
- Potential for shared space with other visitors
- An abundance of believable sceneries and decorations from "Kung Fu Panda" movie
- · Soft muted colors
- · Low impact on this sense
- · A slight popcorn or cotton candy scent is present



SHREK'S MERRY **FAIRY TALE JOURNEY**

Fun-filled ride that retells the story of Shrek and Fiona through charming animatronics and immersive scenes.

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Low impact on this sense
- · Riders sit with over the waist lightly restrained
- · Potential for close proximity/shared space with other visitors

PARTICIPANT

- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Sound effects are unexpected and loud
- · Slow-paced ride with voiceover
- · Potential for close proximity/shared space with other visitors
- · Mostly dark space with bright colorful scenery and characters/figures
- · Low impact on this sense



95cm or taller. Childern between 90cm and 120cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



Qfast accepted

SMURFS STUDIOS TOUR

Smurfs Studios Tour is a playful, behind-the-scenes adventure at the Smurfs very own working movie studio. Guests arrive for a "golf-cart" tour of the back lot and discover that the Smurfs are in production on a new movie! The nefarious Gargamel plots to ruin their movie with many comically disastrous results.





95cm or taller. Childern between 90cm and 122cm must be accompanied by a supervising companion.



Must be able to transfer the ride vehicle with assitance



GUIDELINES · Low impact on this sense Waist restrain · Potential for close proximity/shared space with other **PARTICIPANT** visitors

TOUCH

· Low impact on this sense

TASTE

SENSORY LEVEL GUIDELINES: 1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

· Potential for close proximity/shared space with other

HEARING

sometimes unexpected and loud · Slow-paced ride with voiceover

VISION

· Potential for close proximity/shared space with other visitors

Mostly dark space with bright colorful scenery and characters/figures · Low impact on this sense



Qfast accepted